

BATTLE FORT KNOX

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WHITE PAPER



About us

\$BFK is developing a specialized gaming ecosystem on the Binance Smart Chain. This ecosystem will be powered by our native token (BFK) and also the currency for our NFT play-to-earn (p2e) 2D shooter and NFT Marketplace.

BFK Warzone will be a 2D shooter in which users can buy, sell, upgrade, and even play their purchased or free NFT characters. Our NFT's are named 'Fortis', which can be played in BFK Warzone being released on iOS, Android, and Windows platforms. Our Fortis range from Navy Seals, Paratroopers, Snipers, Medics, Machine Gunners, Special Forces, and many more! Players can challenge gaming friends in different game modes such as 1v1, 2v2, 3v3, and even 5v5. Players can also join forces to battle bosses that drop tokens and upgrades in 'dungeon' style gameplay!

The more you play and level up your Forti, the stronger and more valuable it becomes. Users can upgrade their NFT characters through gameplay, and sell via our NFT Marketplace. NFT owners can also sell unused weapons, skins, and armour in the 'black market' section of our NFT Marketplace.

The Game will be built using unity 3D and photon networking the best in-line of technology



Ranking & Levels

BFK WARZONE

XP - 1204

SEARGEANT

32

5.58

John Smith
Commander

Forties

Skins

Weapons

Power Ups

Infinity Knox

Bundles

< Back

C. Draxis (Rank 1)

Legacy

ARMY

Free to Play

89M \$BKF

BUY NOW

About

CATEGORY

Battle Warrior

SPECIAL ABILITY

Grenade throw

STATS

Base Damage

0.2

Forti HP

100

Forti Speed

6/10

Forti Armor

5/10

Starting Skill Level

1/20

Forti Rank

1/10

AVAILABILITY UNITS

Unlimited

SKILL

5

Sale History

LATEST BUYER

Billythebutcher

LATEST BUYER

MadMax42

SOLD

3.58 BKF

BFK WARZONE

MARKETPLACE

Login with MetaMask

03

In-Game Alpha Version 4



In-Game Alpha Public Testing 1

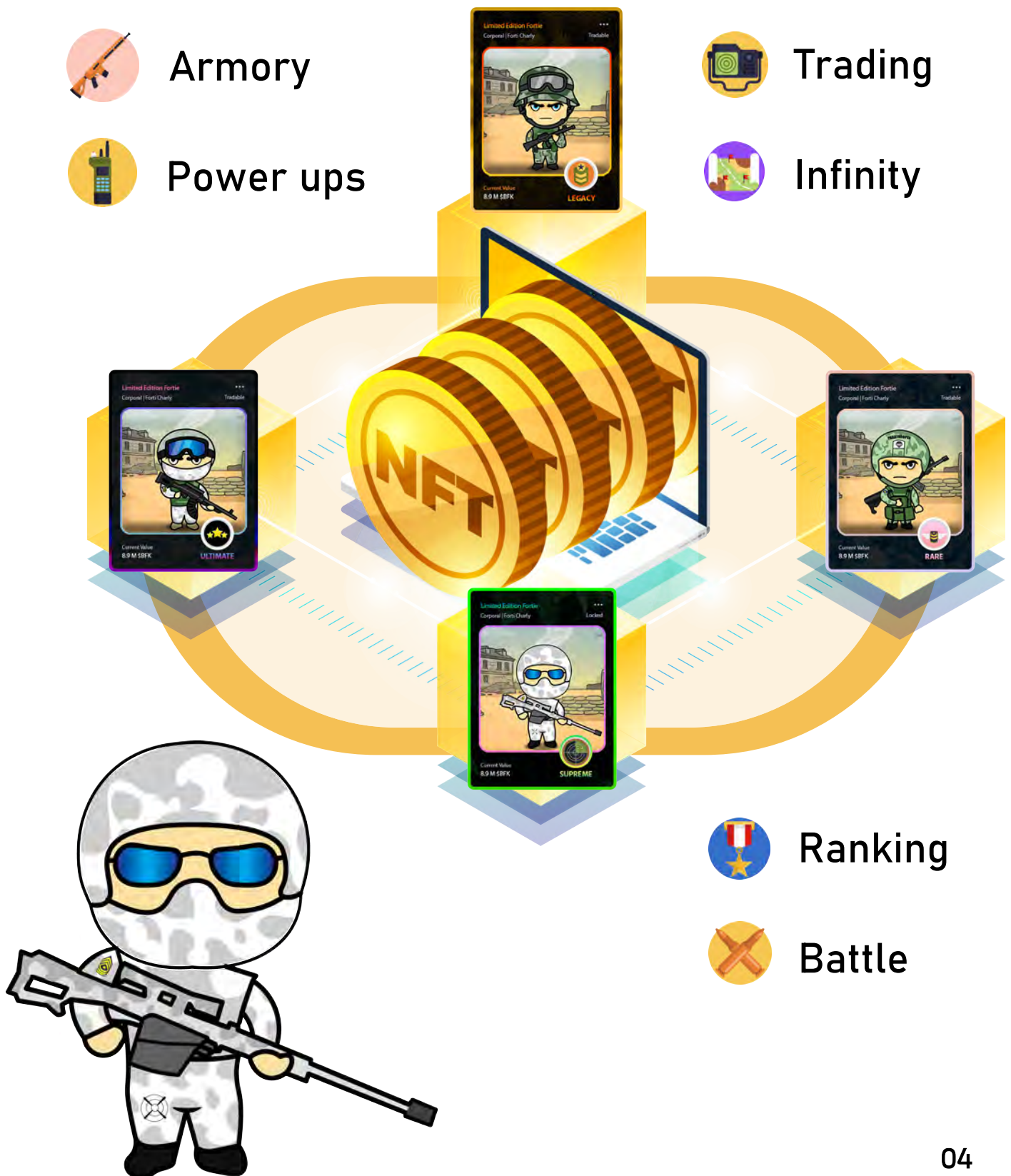


In-Game Beta Public Live



Marketplace

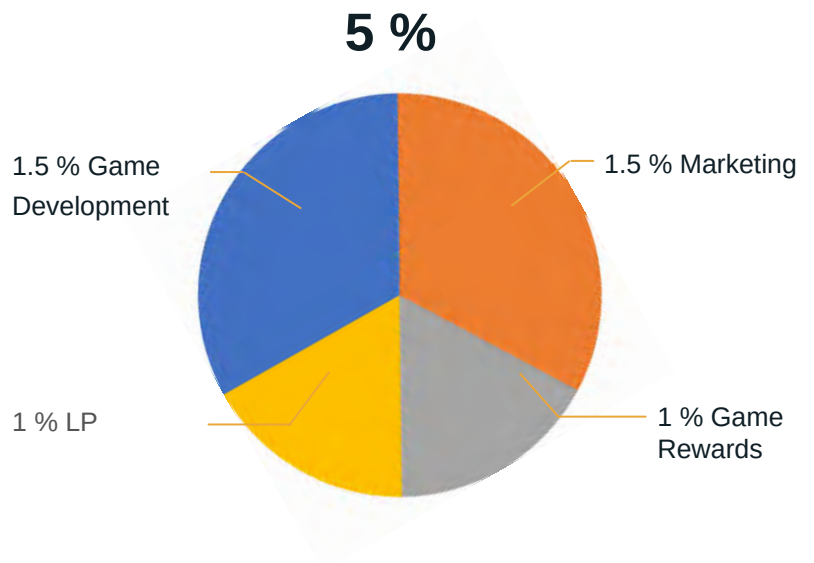
We will provide a marketplace where all the upgrades, purchases, and NFT creation for in-game procedures can take place. Check out the image for a sample of what we aim to provide.



TOKENOMICS

Simplified Buy / Sell Tax

- 1.5% Game Development
- 1.5% Marketing
- 1 % LP
- 1 % Game Rewards



Ecosystem

\$BFK works best as a simplified yet focused gaming ecosystem. Subsequently, it is best to keep trading taxes as low as can be. We have completely removed all rewards and buybacks features to keep our chart free to grow. We would like to introduce a static 5% tax on all transactions to secure a healthy chart

Marketplace Tax

Simplified Buy / Sell / Bid Tax

- 2.5% on Item Sell
- 2.5% on Item Purchase



The image displays two screenshots of the BFK Warzone website interface. The top screenshot shows the main dashboard for a user named John Smith, displaying various game items for sale, including Fortis skins and weapons. The bottom screenshot shows a detailed view of the Fortis skin collection, listing items like Special Sniper, Medic, Special Forces, Demolition, and Paratrooper with their respective values and rarity levels.

BFK WARZONE

0

BFK9.49M

ChrispeicaPrivate

Fortis

Skins

Weapons

Power Ups

Infinity Knox

Bundles

Dashboard

Armory

Bootcamp Coming soon

BFK Market

Community Market

BID

Community Auctions

My Bids & Auctions

About


Logout

Fortis

Navy Seal

C. Doger

Bottom 12



Community


2.00M BFK

ULTIMATE

Special Sniper

C. Armis

Bottom 12



Community


10.00M BFK

SUPREME RARE

Paratrooper

C. Rapto

Bottom 12



Community


150.00K BFK

RARE

Navy Seal

C. Doger

Bottom 12



Community


250.00K BFK

ULTIMATE

Demolition

C. Kocken

Bottom 12



Community


300.00K BFK

RARE

Paratrooper

C. Rapto

Bottom 12



Community


59.00K BFK

RARE

Paratrooper

C. Rapto

Bottom 12



Community


75.00K BFK

RARE

Demolition

C. Kocken

Bottom 12



Community


250.00K BFK

RARE

Demolition

C. Kocken

Bottom 12



Community


35.00K BFK

RARE

Paratrooper

C. Rapto

Bottom 12



Community

20.00K BFK

RARE

START GAME

Back

C. Armis (Rank 6)


Supreme Rare

Marine Corps

Bid Information

RULES	PRICE
Starting Bid	150.00K
Buy It Now	2.50M

Latest Bid


NAME	WINNING	BID
0x84106caB41...		BFK200.00K
0x24ff1aFe600...		BFK175.00K
0x687F6C6083...		BFK160.00K
0x841B29F854...		BFK150.00K

5d 3h 19m 29s

MAKE A BID

BUY IT NOW2.50M BFK

Save



6

About

CATEGORY

Special Sniper

SPECIAL ABILITY

Double Auto Shot

STATS

BASE DAMAGE

25.52

FORTI HP

127.62

FORTI SPEED

8.93/10

FORTI ARMOR

7.65/10

STARTING SKILL LEVEL

6/20

FORTI RANK

6/10

AVAILABILITY UNITS

Unlimited

SKILL

5

Sale History

Back

C. Lesley (Rank 1)

Ultimate

Navy

Last Purchase Price : 95.00K BFK

SELL NOW

Sell

Auction

Starting Bid

BFK

45,000

Reserve Bid

BFK

125,000

Buy it now price

BFK


185,000

Select Duration

1 Week

START AUCTION

Save



6

Service fee: 5%

Applied on sale

Starting Bid: 95.00K BFK

Starting an auction will lock your forti for the duration of the session, you will not be able to use your forti in game or in marketplace

2.50M

BFKWARZONEPrivate

FORTI SPEED

6/10

FORTI RANK

1/10

SKILL

5

\$BFK ROADMAP

AUGUST 2021

- Contract Creation and Testnet
- Website Creation
- Socials Creation
- Whitelist Contest
- Audit Obtained
- Memes and Stickers
- Promotional/Logo Reveal Videos
- Trailers
- Icon updates - Trustwallet, BSCscan, Dextools
- PCS Listing
- BFK Minigame
- Animated NFT Sample

PHASE 01



PHASE 02

- Listing on top 15 Cointrackers
- Partnership Explorations
- Listing on CoinGecko
- 5000+ Holders
- Expand Alternate Language Communities
- Trending Strategies Implemented
- First Vote to Donate to Charities
- Weekly AMAs With Community - On-Demand
- Weekly Competitions
- Influencer Partnerships
- Big Marketing Push (i.e BTOK Ads)
- First NFT Character Drop (static)

PHASE 03

- Coinmarketcap Listing
- Listing on Major CEX
- 25k+ Holders
- Big "Public Space" Marketing
- Big Giveaway @ 100M MC - limited edition playable NFT
- NFT / NFT Marketplace Creation
- Baby Fort Knox merchandise and prizes!
- Battle Fort Knox Merchandise Prizes
- BFK Demo/Trailer Release
- Entire NFT Drop Animated Release



DECEMBER
2021

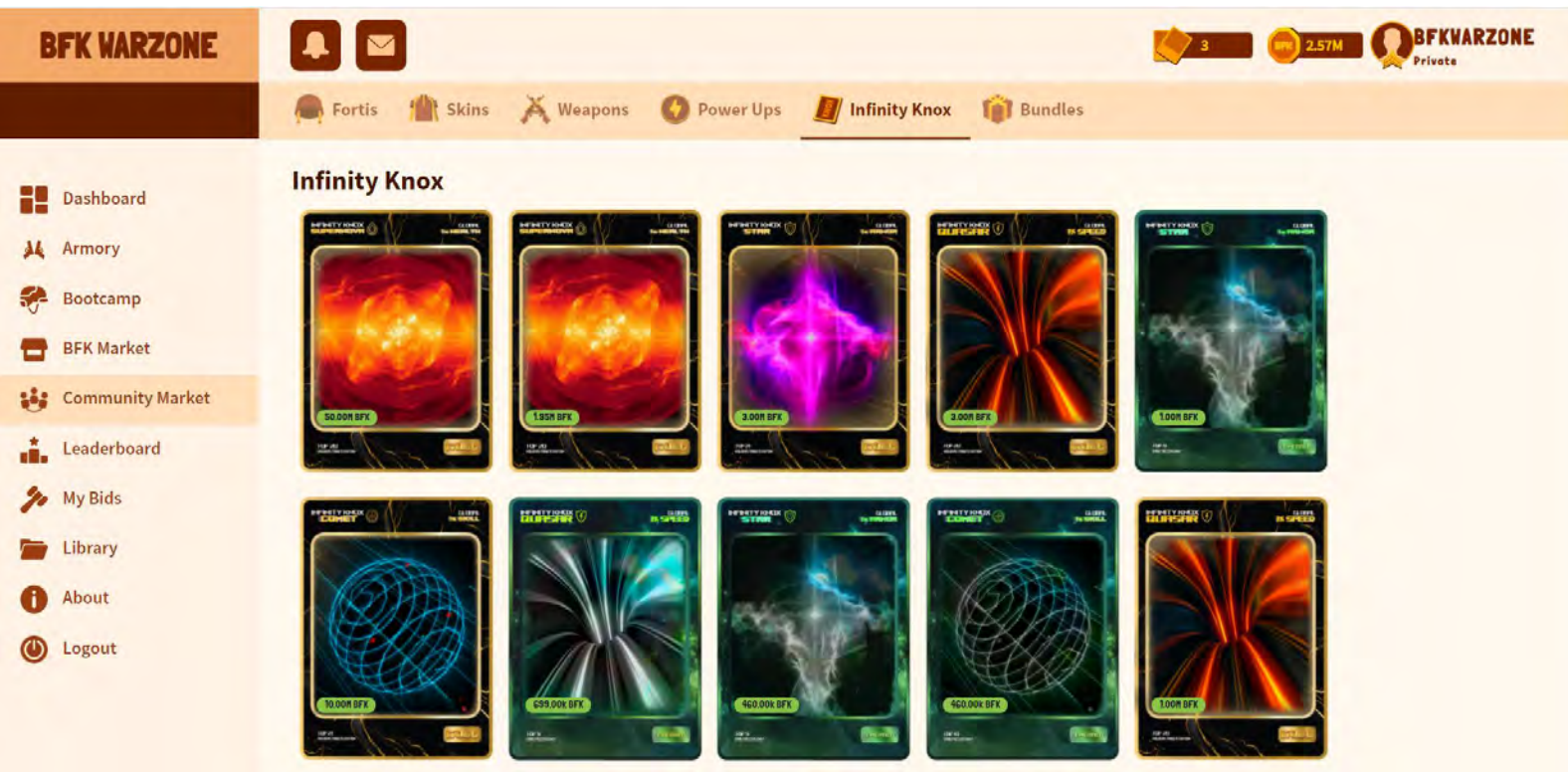
PHASE
04

- NFT Interactive Battle Game 1V1
- First Multiplayer Event
- Android, iOS, and Windows Release
- Market Cap Stable Above 100 million
- 50k+ Holders
- Create Your Own NFT via Marketplace



IOS / ANDROID / WEB
2D SHOOTER GAME

Marketplace - Alpha Power ups Shop



BFK WARZONE is Phased to be released on android and ios platforms both to provide access to players around the world form their mobiles, the marketplace will remain the only place where trades and game improvements takes place.

< CHOOSE FORTI





Skopik - Elite Sniper - Ultra Rare



Renkop - Medic - One of a kind



Dongo - Heavy Machine Gunner - Ultra rare



Lesly - Special Assault Navy Seal - Ultimate



Kocken - Demolition Army Specialist - Rare



Hercis - Machine gunner Marine Corps - rare



Draxis - Legacy Assault Private - Legacy Free to play



Doger - Navy Seal Assault - Ultimate



Condo - Special Forces Army - Ultra rare



Armis - Sniper Specialist - Supreme Rare



Rapto - Paratrooper Specialist - Rare



Forton - Heavy Armored Unit - Supreme Rare

Infinity Knoxes Emerald Series - Limited Edition Global Power



Infinity Knoxes Gold Series Limited Edition Holder only Tribute Global Power ups



Production Box- Toy Box Sample

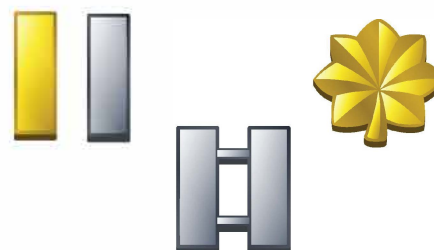
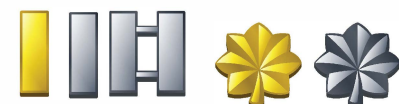


Production- Soldier Real Figurine



Original Store for BFK Toys orders

Ranking Profile - Soldier Ranking



Event Alien - Ethereum Sentinel



Special Edition - Forti Soldier



ETH - Alien Inavasion



IMPORTANT LINKS



<https://heylink.me/bfkwarzone>



<https://warzone.bfkwarzone.com> - <https://bfkwarzone.com>



Business@bfkwarzone.com

CERTIFIED AUDITS



<https://www.certik.com/projects/bfkwarzone>

ONLINE LISTINGS



<https://coinmarketcap.com/currencies/bfk-warzone/>



<https://www.coinbase.com/price/bfk-warzone>



<https://crypto.com/price/bfk-warzone>



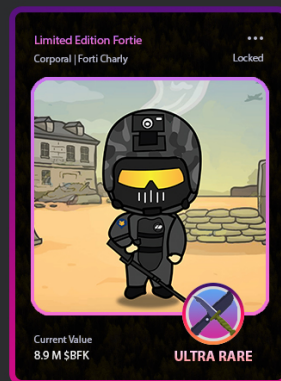
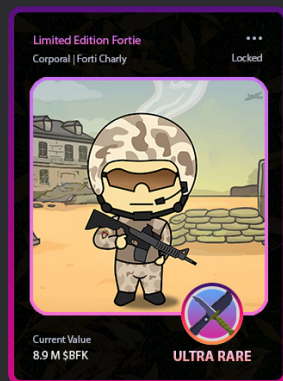
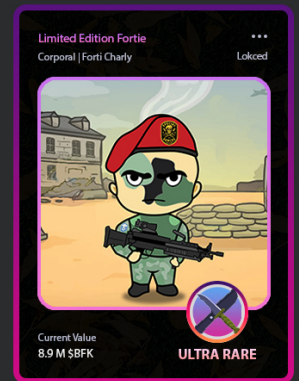
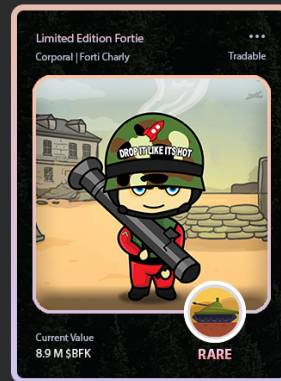
<https://nomics.com/assets/bfk2-bfk-warzone>



<https://www.coingecko.com/en/coins/bfk-warzone>

BFK WARZONE

GAME TECHNICAL DESIGN DOCUMENT



Part of BFK WARZONE Smartchain

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Game Development Team

CTO

Elie Kattar

PRODUCTION SUPERVISOR

Subhan H.

PRODUCTION COORDINATOR

Narsun Studios

GAME STUDIO

TGC international FZ-LLC

IMPORTANT NOTE

This *Technical Design Document* is offered as an example for a close estimate planing and quoting, any ideas shared here listed or explained is prone to changes and updates, suggestions are open to shape the game that this document is trying to provide.

Executive Summary

Game Overview

BFK Warzone is a game based on 2D / 3D merged shooter game, the main idea is that Baby Fort Knox the token is the safest token to hold with its tokenomics architecture on the BSC Smartchain, the characters will be the defenders of the fort which protects the token (BSC Smart-chain) against any alien attack (this case its the Euthereum Smart-chain for events). the Characters called Fortis are military ranked NFT's that holder will be able to purchase, upgrade, equip and promote from the marketplace while fighting each other in single warzone arena map(s) in coop, death-match or event reserved slots only.

Technical Summary

BFK Warzone, needs to be deployed on web app firstly, android and IOS next, the game should be done as a point to shoot feature via mouse aim, and character movements via keyboard movement selection as for the touch screens same principal will be applied but matching each use.

The game should host a marketplace where users will be able to buy minted NFK's as soldiers, soldiers packages pre-created by the admins (featuring a full NFT set 4 items), also 4 section should be created in the marketplace:

Marketplace Setup:

- 1 - Fortis (soldier selection market)
- 2 - Armory (Weapon & Accessories Market)
- 3 - Infinity Knox (Power ups and abilities)
- 4 - Bundles (Selected NFT bundles)

Dashboard - Login - Events (Ability to watch live an event)

Marketplace should have integrated wallet connect to wallets, ability to trade NFT that are tradable, interact with users library of items, check progress of ranking and abilities upgrade, description of each item and NFT, a filter, a dashboard to showcase users NFT and general in game ownerships also a login feature integrated.

In Game Modes

Principals of Fights

There will be 3 game modes:

N.B: Stakes are limited to 5 levels (0.05 / 0.1 / 0.25 / 0.5 / 1 BNB Value in BFK)

A - Deathmatch (Fortis will be joining a lobby of 10 Slots only per fight)

1 - (Stake & Fight Reward based)

1 - (Free & Fight Non-Reward based)

Ranking System activated only on Stake and Fight.

how it works: when matched selected players fully join all slots the characters will spawn on the map with a timer of 5 seconds to start fighting. any death occurs will leave the warzone. for stake rewards the pool will show the total amount of BFK stacked on top of the warzone header, 1 winner will claim the pot, the last standing forti.

B - Ranked 1 v 1 only (Fortis will be joining a lobby of 2 Slots only per fight)

1 - (Stake & Fight Reward based only)

Ranking Experience Pointer activated (Gain experience over hit points and win rate)

Rating system is multiplied by X 2

C - Coop 2 v 2 / 3 v 3 or 5 v 5 Max (Fortis will be joining a lobby of assigned Slots only per fight)

1 - (Stake & Fight Reward based only)

2 - (Free & Fight Non-Reward based)

Ranking Experience Pointer activated both modes (Gain experience over hit points and win rate)

Infinity knox cards activated

ratio is normal as long as no infinity card is present

D - Featured Event (Fortis that has been pre-registered are white listed to see the event joining screen the rest will have the ability to watch the fight. MAX SLOT: 20

1 - (Stake & Fight Reward based only)

Min Stake on registration per slot is 0.1 BNB in BFK value

Each event is different with the value set to stake in reservation

in this event users will be fighting a ETH Boss that will be moving towards the fort where the Fortis will defend. the firepower and difficulty will be set in the in-Game Design manual section .

Rating system is multiplied by X 3

Infinity card Drop

In Game Features

Game maps

The game map should be a large Map with multiple stages of obstacles and hiding places, open map in 3D perceptive with DNA of the game warzone mentality, for the events only fights special maps will be created with a playable accessible Fort and different type of Boss alien.

Player Profile Ranking

The player will have a ranking system based on points collected from fights, these points will be assigned to his rank in command to the game, players will start with a Rank 1 and can achieve Rank 10, these ranks will be named following commanding level in ARMY. Starting by Private, up to General of Army level.

points system will be based on the game modes that have them activated

Fortis Ranking & Infinity Cards

The Fortis will be NFT's with rarity levels, Legacy cards are the ones available for anyone to use or access, common cards are purchasable up to Supreme Rare ranks will be provided.

Card levels:

Legacy - Common - Ultimate - Rare - Supreme - Ultra Rare - Supreme Rare - ONE OF A KIND

Forti Skills Level: 20 Skill Defaults - Each Skill is 100 Points

Forti Rank Level: 10 Ranks Defaults - Each Ranks Needs 2000 Points or 20 Skill Set

Cards that rank from or above Ultra Rare will have Infinity Modifier activated (this will provide constant power or in-game feature based by player account not by Forti) *

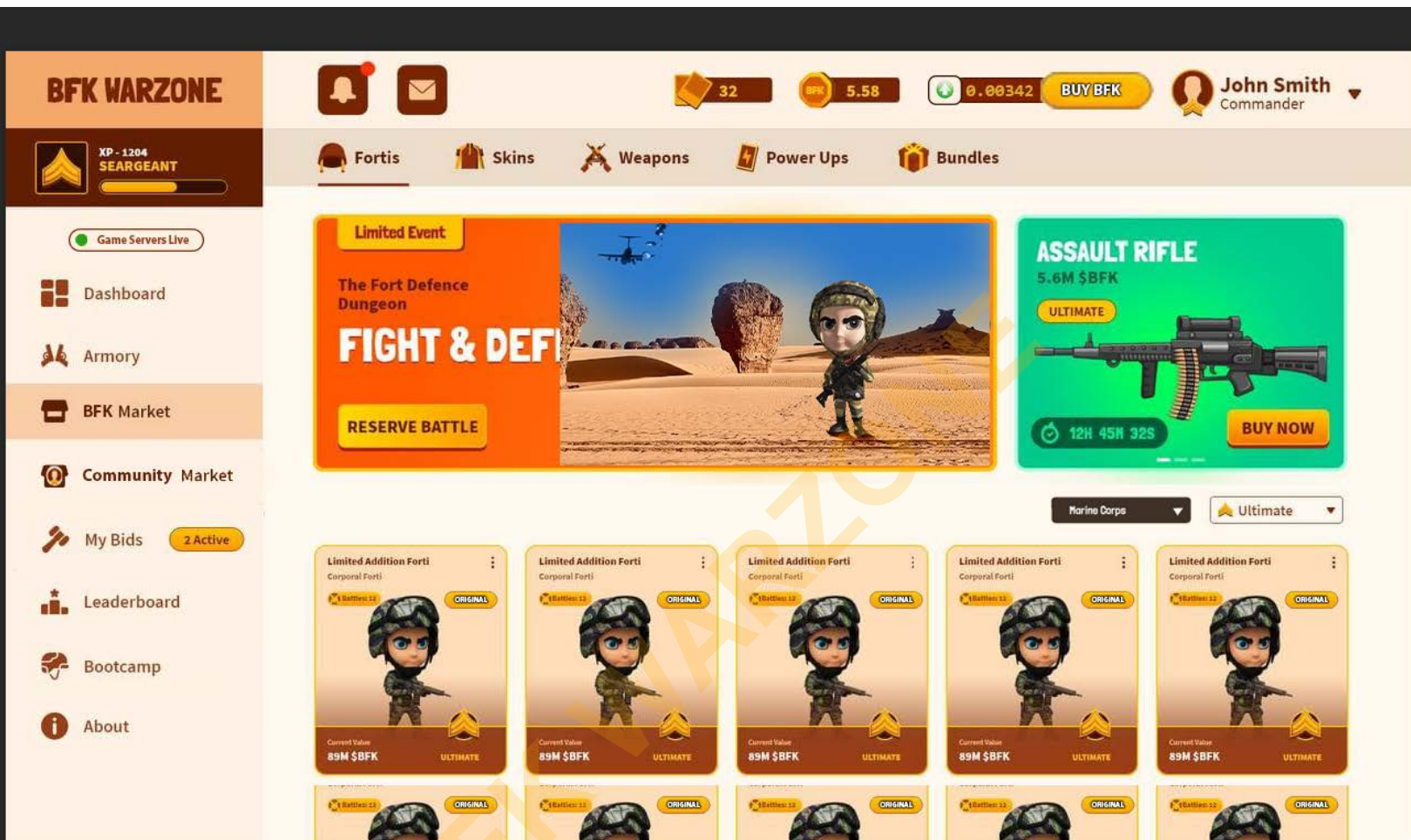
Infinity Cards are a set of 10 Cards NFT with a one rarity Level or Supreme Rare, those will be dropped on Events only 1 per Alien and will randomly sent to a player while transferring loot. the card will provide extra ability for the fortis (in ranked fights and selected modes)

Rewards and In-Game Earnings

Using the main tax wallet for purchases done on the NFT platform the wallet will act like the main center for control daily rewards and roulette donations, those will be accessible from the in-game menu, these will allocate virtual points or NFT's or Token Value

Dashboard

Initial Idea of UIX



Marketplace Web Portal

This Dashboard provided an overlook at the Game features to implemented in the game, this is the HTML version in mind, as for IOS / ANDROID this will be rendered to match the resepoted platform, this is where players can access the Web Dashboard with their accounts or Login via wallet and refer to the Game purchasable and tradable format of NFT's, Trades, Bids and more

Market (Buy and Sell NFT's)

Any tradable Forties on In game NFT is able to sold by users in the marketplace by doing a one time sale price tag or bidding form that other users can discover and bid over. some of the Limited Edition drops from the game will be also featured as bidding only.

Expected Milestones to hit

20 Days	Trailer released
30 Days	Prototype test-out MVP Game
45 Days	Marketplace Setup Demo Test
60 Days	Initial Game Public Release / Marketplace Extended Release
200 Days	Full-Game / Marketplace Release

Updates, Maintenance & DLCs

Weekly	Server Side	Basic Optimizations
Monthly	Game / Server	Moderation
On Demand	Requeststed	Updates and game improvements

Control Center

Events Launch

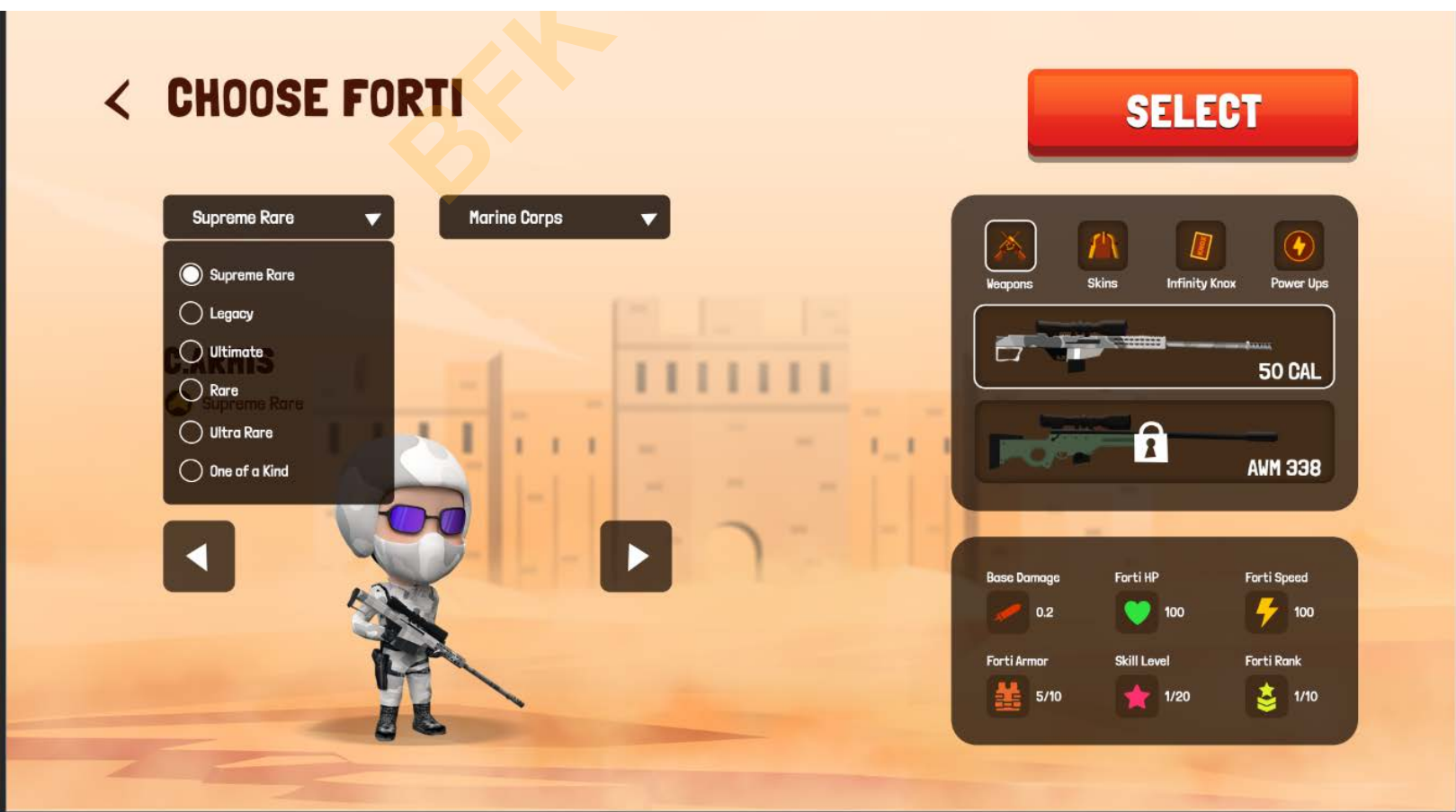
The Admins will need to power to be able to create events by accessing a subdomain where we can setup the Alien Type (predefined in game) also select the map (predefined also in game), reward value (this should be linked to a private wallet collecting tax % from in game NFT buy and sell, the total value on the wallet should show and when planning an event Admin can select the amount to reserve as reward, type a text and description and will be able to schedule the event that will notify all forties in game.

Also most of the features in game should be easily accessible with a moderation system with a special dashboard.

Game Examples

Format of game-play

the game should a 2D/3D format with depth of field in fight like this example:



Events Setup

Level 1 to 10 Alien

The level will consist of 5 Slots of Each Category NFT:

Assault Rifleman / Medic / Snipers / Pyro Explosive / Machine Gunners

1 Tank available in fort that is accessible by a specialist Category 1 assault rifle only

Tank will fire 1 Heavy round each 5 Seconds and 2 Rockets IR directed no miss every 12 Seconds

Slots should be filled with the respected categories at least 1 of each slot with the respected category filled

There will be four (4) different spawn points in the level. A fort should be accessible and acting as the defense base for the fortis, inside of the fort should be the BFK coins piles above each other and the fort is made of BSC smart Chain Material for the walls (like a carbon chain) players will spawn randomly in the fort.

Players will have to be prepared before the Alien Boss Spawn time, after 10 Seconds the Alien will Drop from the skies and initiate the fight. it will move at a constant speed attacking the fort and the fortis, 4 Main Laser Weapons 2 Special Abilities that refresh every 20 Second, 1 Super Power that is randomly used, 2 fleet of drones assistance, and armor shield with a health bar*.

The Fight will last to a Max of 10 MIN before the alien will unleash a massive nuclear explosion and the round will be over, fortis have a maximum of 10 Min to save the fort. Aliens will have weak points selected on body that deals X2 to x4 Damage *

Asset List

Players	Fortis - Selected by category	Special Map
Enemies	1 ETH Alien	
Enemy Assist	Enemy Drones	
Props	Fort 2 Towers Massive Fort Door Obstacles Drones 4 Bunkers on the fort 1 Tank Spawning NFT in fort Special assit drops Timer Robot Special Effects Powerups	

